

STANDARD

**ANSI/ASHRAE/IES Addendum s to
ANSI/ASHRAE/IES Standard 90.1-2022**

Energy Standard for Sites and Buildings Except Low-Rise Residential Buildings

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FOREWORD

Addendum s contains an editorial/format change and revised values.

Editorial/Format Changes

Addendum s splits the lighting power density (LPD) values and lighting control requirements from Table 9.5.1.2-1 into two new tables. The first table lists spaces with lighting controls and is placed in section 9.4. A second table lists LPD values for spaces and remain in section 9.5.2. This change makes clear that the lighting control requirements apply when using both the Building Area Method and the Space-by-Space Method.

LPD Values

In the new LPD table, values are revised. The modified LPD values result from refining the Standard 90.1 lighting model and collaboration with IALD and IES. Since 2019, all fixture types in the model use LED sources.

Revised values result from three major changes: updated lamp lumen depreciation values, revised process for determining luminaire dirt depreciation, and updated luminaire efficacy values. Beyond these changes, room reflectance values were also reviewed and resulted in the following changes.

- a. *The 90.1-2022 lighting model used a static lamp lumen depreciation (LLD) of 0.85 for all LED fixtures. These revised values are based on shifting the LLD to 0.90 for all LED fixtures. This changed by a review of design practices by lighting practitioners within the lighting industry.*
- b. *The 2022 model used luminaire dirt depreciation (LDD) values preselected by fixture type. The average LDD value in the 2022 model was 0.82. These revised values are based on using the IES RP-36 methodology for determining LDD. RP-36 values are based on times between cleaning; the model assumes 60 months/5 years between cleanings. The LDD values changed for individual spaces, but the average LDD in the 2025 model shifts to 0.79.*
- c. *The luminaire efficacy dataset of the 2022 model was updated. Efficacy of some luminaires in the dataset increased from the 2022 values, but the average increase in luminaire efficacy was only a 2% increase.*

These combined changes result in a 6.5% average reduction in space-by-space LPD values. The space-by-space values are used to generate both the Building Area Method and Simplified Building Method LPD values. The changes are based on changes in efficiency improvements by industry, design practices, and revisions to lighting science, therefore there is no increase in cost.

Note: In this addendum, changes to the current standard are indicated in the text by underlining (for additions) and ~~striketrough~~ (for deletions) unless the instructions specifically mention some other means of indicating the changes.

Addendum s to Standard 90.1-2022

Modify the control requirements for interior exit stairway in Table 9.5.3.1 as shown (I-P and SI).

9.4 Mandatory Provisions

9.4.1 Lighting Control. Lighting controls shall be installed to meet the provisions of Section 9.4.1.1, 9.4.1.2, 9.4.1.3, and 9.4.1.4.

9.4.1.1 Interior Lighting Controls. For each *space* in the *building*, all of the lighting control functions indicated in Tables ~~9.5.2.1-1~~ 9.4.1-1 and ~~9.5.2.1-2~~ 9.4.1-2, for the appropriate *space* type in the first column, and as described below, shall be implemented. All control functions indicated as “REQ” are mandatory and shall be implemented. If a *space* type has control functions indicated as “ADD1,” then at least one of those functions shall be implemented. If a *space* type has control functions indicated as “ADD2,” then at least one of those functions shall be implemented. For *space* types not listed, select a reasonably equivalent type.

If using the Space-by-Space Method, the *space* type used for determining control requirements shall be the same *space* type that is used for determining the LPD allowance.

- a. Local control: There shall be one or more *manual lighting control device* that provides ON and OFF control of all lighting in the *space*. Each *control device* shall control an area (1) no larger than 2500 ft² if the *space* is [. . .]

9.5 Prescriptive Compliance Path. Interior lighting power shall comply with either Section 9.5.1 or 9.5.2. Lighting control requirements shall comply with Section 9.4.1 and Tables ~~9.4.1-1-9.5.2.1-1~~ and ~~9.4.1-2-9.5.2.1-2~~.

Exterior lighting power shall comply with Section 9.5.3. Trade-offs between the *installed interior lighting power* and *installed exterior lighting power* are not allowed.

[. . .]

9.5.2 Space-by-Space Method Compliance Path

9.5.2.1 Space-by-Space Method of Calculating Interior Lighting Power Allowance. Use the following steps to determine the *interior lighting power allowance* by the Space-by-Space Method:

- a. For each *space* enclosed by partitions that are 80% of the ceiling height or taller, determine the appropriate *space* type and the corresponding *LPD* value from Tables 9.5.2.1-1 and 9.5.2.1-2. If a *space* has multiple functions, where more than one *space* type is applicable, that *space* shall be broken up into smaller subspaces, each using its own *space* type from Tables 9.5.2.1-1 and 9.5.2.1-2. Any of these subspaces that are smaller in *floor* area than 20% of the original *space* and less than 1000 ft² need not be broken out. Include the *floor* area of balconies and other projections in this calculation.
- b. In calculating the area of each *space* and subspace, the limits of the area are defined by the centerline of interior walls, the dividing line between subspaces, and the outside surface of *exterior walls* or *semiexterior walls*. For the purposes of this section, *semiexterior walls* that separate *semiheated space* from *conditioned space* shall be considered interior walls.
- c. Based on the *space* type selected for each *space* or subspace, determine the *lighting power allowance* of each *space* or subspace by multiplying the calculated area of the *space* or subspace by the appropriate *LPD* value determined in Section 9.5.2.1(a). For *space* types not listed, selection of a reasonable equivalent category shall be permitted.
- d. The *interior lighting power allowance* is the sum of *lighting power allowances* of all *spaces* and subspaces. Trade-offs among *spaces* and subspaces are permitted, provided that the total *installed interior lighting power* does not exceed the *interior lighting power allowance*.

Add new Tables 9.4.1-1 and 9.4.1-2 and replace current tables 9.5.2.1-1 and 9.5.2.1-2 as shown (I-P and SI).

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (I-P)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building-specific space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REQs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

Common Space Types^a	Local Control 9.4.1.1(a)	Manual ON 9.4.1.1(b)	Partial Auto ON 9.4.1.1(c)	Multilevel Lighting Control 9.4.1.1(d)	Daylight Response Sidelight 9.4.1.1(e) ^b	Daylight Response Toplight 9.4.1.1(f) ^b	Auto Reduction (Full OFF complies) 9.4.1.1(g)	Auto Full OFF 9.4.1.1(h)	Scheduled Shutoff 9.4.1.1(i)
Atrium									
<20 ft in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
≥20 ft and ≤40 ft in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
>40 ft in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Audience Seating Area									
Auditorium	REQ	ADD1	ADD1	REQ	REQ			ADD2	ADD2
Gymnasium	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Motion picture theater	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Performing arts theater	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Sports arena	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
All other audience seating areas	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Banking Activity Area									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Classroom/Lecture Hall/Training Room									
Shop classroom	REQ	ADD1	ADD1		REQ	REQ			REQ
All other classrooms/lecture halls/training rooms	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Computer Room									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Conference/Meeting/Multipurpose Rooms									
	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Control/Editing Room or Booth									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Copy/Print Room									
	REQ	ADD1	ADD1		REQ	REQ		REQ	
Corridor									
	REQ				REQ	REQ	REQ	ADD2	ADD2
Courtroom									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Dining Areas									
Bar/lounge or leisure dining	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2

a. Where both a common *space* type and a *building-specific space* type are listed, the *building-specific space* type shall apply (see Table 9.4.1-2 for *building-specific space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (I-P) (Continued)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building*-specific *space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

(1) All REQs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Common Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Cafeteria or fast-food dining	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Family dining	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
All other dining areas	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Electrical/Mechanical Room	REQ								
Emergency Vehicle Garage	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Equipment Room	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Food Preparation Area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Guest Room	See Section 9.4.1.3(b).								
Laboratory									
In or as a classroom	REQ	ADD1	ADD1	REQ	REQ	REQ	REQ	ADD2	ADD2
All other laboratories	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Laundry/Washing Area	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Loading Dock, Interior	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Lobby									
Elevator	REQ				REQ	REQ		ADD2	ADD2
Hotel	REQ				REQ	REQ		ADD2	ADD2
Motion picture theater	REQ				REQ	REQ		ADD2	ADD2
Performing arts theater	REQ				REQ	REQ		ADD2	ADD2
All other lobbies	REQ				REQ	REQ	REQ	ADD2	ADD2
Locker Room	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Lounge/Breakroom									
Mother's/wellness room	REQ	ADD1	ADD1	REQ				REQ	
All other lounges/breakrooms	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	

a. Where both a common *space* type and a *building*-specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-2 for *building*-specific *space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (I-P) (Continued)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building-specific space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REQs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

Common Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Office									
Office ≤150 ft ²	REQ	ADD1	ADD1	REQ				REQ	
Office >150 and ≤300 ft ²	REQ	ADD1	ADD1	REQ				REQ	
Offices >300 ft ²	REQ	ADD1	ADD1	REQ	REQ	REQ	REQ	REQ	
Parking Garage									
Daylight transition zone					See Section 9.4.1.2.				
All other parking and drive areas					See Section 9.4.1.2.				
Pharmacy Area	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Restroom								REQ	
Sales Area (For accent lighting, see Section 9.5.2.2[b].)	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
Seating Area, General	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Security Screening									
Airport/bus/ship/train/transportation screening	REQ				REQ	REQ		ADD2	ADD2
Airport/bus/ship/train/transportation screening queue	REQ				REQ	REQ		ADD2	ADD2
General security screening	REQ				REQ	REQ		ADD2	ADD2
Stairway	The <i>space</i> containing the stairway shall determine the <i>LPD</i> and control requirements for the stairway.								
Stairwell					REQ	REQ	REQ	ADD2	ADD2
Storage Room									
<50 ft ²	REQ	REQ						REQ	
≥50 ft ²	REQ							REQ	
Vehicular Maintenance Area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Workshop (including workshop classrooms)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2

a. Where both a common *space* type and a *building-specific space* type are listed, the *building-specific space* type shall apply (see Table 9.4.1-2 for *building-specific space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (I-P)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REOs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

Building-Specific Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Casino—Gaming Area									
Betting/sportsbook/keno/bingo area				REQ				ADD2	ADD2
High-limit game area				REQ				ADD2	ADD2
Slot machine/digital gaming area				REQ				ADD2	ADD2
Table games area				REQ				ADD2	ADD2
Convention Center—Exhibit Space	REQ	ADD1	ADD1	REQ	REQ	REQ			REQ
Correctional Facilities									
Audience seating area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Classroom/lecture hall/training room	REQ	ADD1	ADD1	REQ	REQ	REQ			
Confinement cells	REQ								REQ
Dining area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Dormitory—Living Quarters	REQ								
Facility for the Visually Impaired^c									
Chapel (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Corridor (used primarily by residents)	REQ				REQ	REQ	REQ	ADD2	ADD2
Dining (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Lobby	REQ				REQ	REQ	REQ	ADD2	ADD2
Recreation room/common living room (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Restroom (used primarily by residents)					REQ	REQ		REQ	
Fire Station—Sleeping Quarters	REQ								

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and that is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (I-P)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REQs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

Building-Specific Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Gymnasium/Fitness Center									
Exercise area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Playing area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Health Care Facility									
Control room (MRI/CT/radiology/PET)	REQ	REQ		REQ				REQ	
Exam/treatment room	REQ			REQ	REQ	REQ		ADD2	ADD2
Hospital corridor	REQ				REQ	REQ	ADD2	ADD2	ADD2
Imaging room	REQ			REQ				ADD2	ADD2
Lounge	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Medical supply room	REQ	ADD1	ADD1					REQ	
Nursery	REQ			REQ	REQ	REQ		ADD2	ADD2
Nurse's station	REQ			REQ	REQ	REQ		ADD2	ADD2
Operating room	REQ			REQ					
Patient room	REQ			REQ					
Physical therapy room	REQ			REQ	REQ	REQ		ADD2	ADD2
Recovery room	REQ			REQ				ADD2	ADD2
Telemedicine	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Library									
Reading area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Stacks	REQ	ADD1	ADD1				REQ	ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and that is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (I-P)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:
 (1) All REQs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

Building-Specific Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Manufacturing Facility									
Detailed manufacturing area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Extra-high bay area (>50 ft floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
High bay area (25 to 50 ft floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Low bay area (<25 ft floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Museum									
General exhibition area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Restoration area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Performing Arts Theater—Dressing Room									
	REQ	ADD1	ADD1	REQ				REQ	
Post Office—Sorting Area									
	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2
Religious Facility									
Audience seating area	REQ			REQ	REQ	REQ		ADD2	ADD2
Fellowship hall	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Worship/pulpit/choir area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Retail Facilities									
Dressing/fitting room								ADD2	ADD2
Hair care	REQ	ADD1	ADD1					ADD2	ADD2
Mall concourse	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
Massage	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Nail care	REQ	ADD1	ADD1					ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and that is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (I-P)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:
 (1) All REOs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

Building-Specific Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Sports Arena—Playing Area (Class of play as defined by ANSI/IES RP-6)									
Class I facility	REQ	REQ			REQ	REQ			REQ
Class II facility	REQ	REQ			REQ	REQ			REQ
Class III facility	REQ	REQ			REQ	REQ			REQ
Class IV facility	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Natorium (Class of play as defined by IES RP-6)									
Class I facility	REQ	REQ			REQ	REQ			REQ
Class II facility	REQ	REQ			REQ	REQ			REQ
Class III facility	REQ	REQ			REQ	REQ			REQ
Class IV facility	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Transportation Facility									
Airport hanger	REQ	REQ			REQ	REQ			REQ
Baggage/carousel area					REQ	REQ		ADD2	ADD2
Concourse					REQ	REQ		ADD2	ADD2
Passenger loading area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Ticket counter	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Warehouse—Storage Area									
Medium-to-bulky, palletized items	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2
Smaller items, picking areas	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).
 b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.
 c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and that is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (SI)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building-specific space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

(1) All REQs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

Common Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Atrium									
<6.1 m in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
≥6.1 m and ≤12.2 m in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
>12.2 m in height	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Audience Seating Area									
Auditorium	REQ	ADD1	ADD1	REQ	REQ			ADD2	ADD2
Gymnasium	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Motion picture theater	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Performing arts theater	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Sports arena	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
All other audience seating areas	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Banking Activity Area									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Classroom/Lecture Hall/Training Room									
Shop classroom	REQ	ADD1	ADD1		REQ	REQ			REQ
All other classrooms/lecture halls/training rooms	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Computer Room									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Conference/Meeting/Multipurpose Rooms									
	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Control/Editing Room or Booth									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Copy/Print Room									
	REQ	ADD1	ADD1		REQ	REQ		REQ	
Corridor									
	REQ				REQ	REQ	REQ	ADD2	ADD2
Courtroom									
	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Dining Areas									
Bar/lounge or leisure dining	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2

a. Where both a common *space* type and a *building-specific space* type are listed, the *building-specific space* type shall apply (see Table 9.4.1-2 for *building-specific space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (SI) (Continued)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building*-specific *space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

(1) All REQs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Common Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Cafeteria or fast-food dining	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Family dining	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
All other dining areas	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Electrical/Mechanical Room	REQ								
Emergency Vehicle Garage	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Equipment Room	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Food Preparation Area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Guest Room	See Section 9.4.1.3(b).								
Laboratory									
In or as a classroom	REQ	ADD1	ADD1	REQ	REQ	REQ	REQ	ADD2	ADD2
All other laboratories	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Laundry/Washing Area	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Loading Dock, Interior	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Lobby									
Elevator	REQ				REQ	REQ		ADD2	ADD2
Hotel	REQ				REQ	REQ		ADD2	ADD2
Motion picture theater	REQ				REQ	REQ		ADD2	ADD2
Performing arts theater	REQ				REQ	REQ		ADD2	ADD2
All other lobbies	REQ				REQ	REQ	REQ	ADD2	ADD2
Locker Room	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Lounge/Breakroom									
Mother's/wellness room	REQ	ADD1	ADD1	REQ				REQ	
All other lounges/breakrooms	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	

a. Where both a common *space* type and a *building*-specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-2 for *building*-specific *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-1 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (common spaces) (SI) (Continued)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.4.1-2 covers *building*-specific *space* types typically found in a single *building* type.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

(1) All REQs shall be implemented.
 (2) At least one ADD1 (when present) shall be implemented.
 (3) At least one ADD2 (when present) shall be implemented.

Common Space Types^a	Local Control	Manual ON	Partial Auto ON	Multilevel Lighting Control	Daylight Response Sidelight	Daylight Response Toplight	Auto Reduction (Full OFF complies)	Auto Full OFF	Scheduled Shutoff
	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Office									
Office ≤13.9 m ²	REQ	ADD1	ADD1	REQ				REQ	
Office >13.9 and ≤27.9 m ²	REQ	ADD1	ADD1	REQ				REQ	
Offices >27.9 m ²	REQ	ADD1	ADD1	REQ	REQ	REQ	REQ	REQ	
Parking Garage									
Daylight transition zone					See Section 9.4.1.2.				
All other parking and drive areas					See Section 9.4.1.2.				
Pharmacy Area	REQ	ADD1	ADD1	REQ				ADD2	ADD2
Restroom								REQ	
Sales Area (For accent lighting, see Section 9.5.2.2[b].)	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
Seating Area, General	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Security Screening									
Airport/bus/ship/train/transportation screening	REQ				REQ	REQ		ADD2	ADD2
Airport/bus/ship/train/transportation screening queue	REQ				REQ	REQ		ADD2	ADD2
General security screening	REQ				REQ	REQ		ADD2	ADD2
Stairway									
Stairwell					REQ	REQ	REQ	ADD2	ADD2
Storage Room									
≤4.6 m ²	REQ	REQ						REQ	
≥4.6 m ²	REQ							REQ	
Vehicular Maintenance Area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Workshop (including workshop classrooms)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2

a. Where both a common *space* type and a *building*-specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-2 for *building*-specific *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (SI)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REOs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Building-Specific Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Casino—Gaming Area									
Betting/sportsbook/keno/bingo area				REQ				ADD2	ADD2
High-limit game area				REQ				ADD2	ADD2
Slot machine/digital gaming area				REQ				ADD2	ADD2
Table games area				REQ				ADD2	ADD2
Convention Center—Exhibit Space	REQ	ADD1	ADD1	REQ	REQ	REQ			REQ
Correctional Facilities									
Audience seating area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Classroom/lecture hall/training room	REQ	ADD1	ADD1	REQ	REQ	REQ			
Confinement cells	REQ								REQ
Dining area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Dormitory—Living Quarters	REQ								
Facility for the Visually Impaired^c									
Chapel (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Corridor (used primarily by residents)	REQ				REQ	REQ	REQ	ADD2	ADD2
Dining (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Lobby	REQ				REQ	REQ	REQ	ADD2	ADD2
Recreation room/common living room (used primarily by residents)	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Restroom (used primarily by residents)					REQ	REQ		REQ	
Fire Station—Sleeping Quarters	REQ								

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (SI)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REQs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Building-Specific Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Gymnasium/Fitness Center									
<u>Exercise area</u>	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
<u>Playing area</u>	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Health Care Facility									
<u>Control room (MRI/CT/radiology/PET)</u>	REQ	REQ		REQ				REQ	
<u>Exam/treatment room</u>	REQ			REQ	REQ	REQ		ADD2	ADD2
<u>Hospital corridor</u>	REQ				REQ	REQ	ADD2	ADD2	ADD2
<u>Imaging room</u>	REQ			REQ				ADD2	ADD2
<u>Lounge</u>	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
<u>Medical supply room</u>	REQ	ADD1	ADD1					REQ	
<u>Nursery</u>	REQ			REQ	REQ	REQ		ADD2	ADD2
<u>Nurse's station</u>	REQ			REQ	REQ	REQ		ADD2	ADD2
<u>Operating room</u>	REQ			REQ					
<u>Patient room</u>	REQ			REQ					
<u>Physical therapy room</u>	REQ			REQ	REQ	REQ		ADD2	ADD2
<u>Recovery room</u>	REQ			REQ				ADD2	ADD2
<u>Telemedicine</u>	REQ	ADD1	ADD1	REQ	REQ	REQ		REQ	
Library									
<u>Reading area</u>	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
<u>Stacks</u>	REQ	ADD1	ADD1				REQ	ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (SI)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REQs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Building-Specific Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Manufacturing Facility									
Detailed manufacturing area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Extra-high bay area (>15.2 m floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
High bay area (7.6 to 15.2 m floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Low bay area (<7.6 m floor-to-ceiling height)	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Museum									
General exhibition area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Restoration area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Performing Arts Theater—Dressing Room									
	REQ	ADD1	ADD1	REQ				REQ	
Post Office—Sorting Area									
	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2
Religious Facility									
Audience seating area	REQ			REQ	REQ	REQ		ADD2	ADD2
Fellowship hall	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Worship/pulpit/choir area	REQ	ADD1	ADD1	REQ	REQ	REQ		ADD2	ADD2
Retail Facilities									
Dressing/fitting room								ADD2	ADD2
Hair care	REQ	ADD1	ADD1					ADD2	ADD2
Nail care	REQ	ADD1	ADD1					ADD2	ADD2
Mall concourse	REQ	ADD1	ADD1	REQ		REQ		ADD2	ADD2
Massage	REQ	ADD1	ADD1	REQ				ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.4.1-2 Minimum Control Requirements Using Either Section 9.5.1 Building Area Method or Section 9.5.2 Space-by-Space Method (building-specific spaces) (SI)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.4.1-1 covers common *space* types typically found in multiple *building* types.

The control functions below shall be implemented in accordance with the descriptions found within Section 9.4.1.1. For each *space* type:

- (1) All REOs shall be implemented.
- (2) At least one ADD1 (when present) shall be implemented.
- (3) At least one ADD2 (when present) shall be implemented.

	<u>Local Control</u>	<u>Manual ON</u>	<u>Partial Auto ON</u>	<u>Multilevel Lighting Control</u>	<u>Daylight Response Sidelight</u>	<u>Daylight Response Toplight</u>	<u>Auto Reduction (Full OFF complies)</u>	<u>Auto Full OFF</u>	<u>Scheduled Shutoff</u>
Building-Specific Space Types^a	9.4.1.1(a)	9.4.1.1(b)	9.4.1.1(c)	9.4.1.1(d)	9.4.1.1(e)^b	9.4.1.1(f)^b	9.4.1.1(g)	9.4.1.1(h)	9.4.1.1(i)
Sports Arena—Playing Area (Class of play as defined by ANSI/IES RP-6)									
Class I facility	REQ	REQ			REQ	REQ			REQ
Class II facility	REQ	REQ			REQ	REQ			REQ
Class III facility	REQ	REQ			REQ	REQ			REQ
Class IV facility	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Natorium (Class of play as defined by IES RP-6)									
Class I facility	REQ	REQ			REQ	REQ			REQ
Class II facility	REQ	REQ			REQ	REQ			REQ
Class III facility	REQ	REQ			REQ	REQ			REQ
Class IV facility	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Transportation Facility									
Airport hanger	REQ	REQ			REQ	REQ			REQ
Baggage/carousel area					REQ	REQ		ADD2	ADD2
Concourse					REQ	REQ		ADD2	ADD2
Passenger loading area	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Ticket counter	REQ	ADD1	ADD1		REQ	REQ		ADD2	ADD2
Warehouse—Storage Area									
Medium-to-bulky, palletized items	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2
Smaller items, picking areas	REQ	ADD1	ADD1		REQ	REQ	REQ	ADD2	ADD2

a. Where both a common *space* type and a *building* specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.4.1-1 for common *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. A facility for the visually impaired is a facility that can be documented as being designed to comply with the light levels in ANSI/IES RP-28 and is or will be licensed by local/state authorities for senior long-term care, adult daycare, senior support, and/or people with special visual needs.

Table 9.5.2.1-1 Maximum Lighting Power Density Using the Space-by-Space Method (common space types) (I-P)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.5.2.1-2 covers *building-specific space* types typically found in a single *building* type.

Common Space Types^a	LPD, W/ft²	RCR	Common Space Types^a	LPD, W/ft²	RCR
Atrium			Loading Dock, Interior	0.82	6
<20 ft in height	0.29	NA	Lobby		
≥20 ft and ≤40 ft in height	0.37	NA	Elevator	0.56	6
>40 ft in height	0.49	11	Motion picture theater	0.18	4
Audience Seating Area			Performing arts theater	1.13	6
Auditorium	0.56	6	All other lobbies	0.74	4
Gymnasium	0.19	6	Locker Room	0.40	6
Motion picture theater	0.20	4	Lounge/Breakroom		
Performing arts theater	0.97	8	Wellness room	0.58	6
Sports arena	0.27	4	All other lounges/breakrooms	0.50	4
All other audience seating areas	0.23	4	Office		
Banking Activity Area	0.53	6	Office ≤150 ft ²	0.69	8
Classroom/Lecture Hall/Training Room			Office >150 and ≤300 ft ²	0.62	8
Shop classroom	1.10	6	Offices >300 ft ²	0.52	4
All other classrooms/lecture halls/training rooms	0.68	4	Parking Garage		
Computer Room	0.70	4	Daylight transition zone	0.79	4
Conference/Meeting/Multipurpose Rooms	0.83	6	All other parking and drive areas	0.08	4
Control/Editing Room or Booth	0.65	6	Pharmacy Area	1.49	6
Copy/Print Room	0.52	6	Restroom	0.73	8
Corridor	0.43	width <8 ft	Sales Area- (For accent lighting, see Section 9.5.2.2[b].)	0.79	6
Courtroom	0.96	6	Seating Area, General	0.19	4
Dining Areas			Security Screening		
Bar/lounge or fine dining	0.69	4	Airport/bus/ship/train/transportation screening	0.88	6
Fast-food or cafeteria dining	0.35	4	Airport/bus/ship/train/transportation screening queue	0.53	6
Casual dining	0.50	4	General security screening	0.60	6
All other dining areas	0.40	4	Stairway^b		
Electrical/Mechanical Room	0.67	6	Stairwell	0.44	10
Emergency Vehicle Garage	0.49	4	Storage Room		
Equipment Room	0.69	6	<50 ft ²	0.46	9
Food Preparation Area	0.93	6	≥50 ft ²	0.33	6
Guest Room	0.35	6	Vehicular Maintenance Area	0.56	4
Laboratory			Workshop (including workshop classrooms)	1.10	6
In or as a classroom	1.00	6			
All other laboratories	1.18	6			
Laundry/Washing Area	0.48	4			

a. Where both a common *space* type and a *building-specific space* type are listed, the *building specific space* type shall apply (see Table 9.5.2.1-2 for *building-specific space* types).

b. The *space* containing the stairway shall determine the *LPD* and control requirements for the stairway.

Table 9.5.2.1-2 Maximum Lighting Power Density Using the Space-by-Space Method (building-specific spaces) (I-P)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.5.2.1-1 covers common *space* types typically found in multiple *building* types.

Building-Specific Space Types^a	LPD, W/ft²	RCR	Building-Specific Space Types^a	LPD, W/ft²	RCR
Casino—Gaming Area			Manufacturing Facility		
Betting/sportsbook/keno/bingo area	0.79	5	Detailed manufacturing area	0.71	4
High-limit game area	1.62	4	Extra-high bay area (>50 ft floor-to-ceiling height)	1.27	8
Slot machine/digital gaming area	0.53	5	High bay area (25 to 50 ft floor-to-ceiling height)	1.15	6
Table games area	1.06	5	Low bay area (<25 ft floor-to-ceiling height)	0.81	3
Convention Center—Exhibit Space			Museum		
Correctional Facilities			General exhibition area		
Audience seating area	0.53	4	Restoration area	1.17	4
Classroom/lecture hall/training room	0.71	4	Performing Arts Theater—Dressing Room		
Confinement cells	0.59	6	Post Office—Sorting Area		
Dining area	0.33	6	Religious Facility		
Dormitory—Living Quarters			Audience seating area		
Facility for the Visually Impaired			Fellowship hall		
Chapel (used primarily by residents)	0.62	4	Worship/pulpit/choir area	0.64	4
Corridor (used primarily by residents)	0.60	width <8 ft	Retail Facilities		
Dining (used primarily by residents)	1.08	4	Dressing/fitting room		
Lobby	1.27	4	Hair care		
Recreation room/common living room (used primarily by residents)	1.06	6	Mall concourse		
Restroom (used primarily by residents)	0.90	8	Massage		
Fire Station—Sleeping Quarters			Nail care		
Gymnasium/Fitness Center			Sports Arena^c		
Exercise area	0.78	4	Class I facility		
Playing area	0.78	4	Class II facility		
Health Care Facility			Class III facility		
Control room (MRI/CT/radiology/PET)	0.73	8	Class IV facility		
Exam/treatment room	1.26	8	Natorium^c		
Hospital corridor	0.60	width <8 ft	Class I facility		
Imaging room	0.88	6	Class II facility		
Lounge	0.75	6	Class III facility		
Medical supply room	0.52	6	Class IV facility		
Nursery	0.84	6	Transportation Facility		
Nurse's station	0.93	6	Airport hanger		
Operating room	1.99	6	Baggage/carousel area		
Patient room	0.73	6	Concourse		
Physical therapy room	0.86	6	Passenger loading area		
Recovery room	1.13	6	Ticket counter		
Telemedicine	1.11	8	Warehouse—Storage Area		
Library			Medium-to-bulky, palletized items		
Reading area	0.80	4	Smaller items, picking areas		
Stacks	1.15	4			

a. Where both a common *space* type and a *building specific space* type are listed, the *building specific space* type shall apply (see Table 9.5.2.1-1 for common *space* types).

b. *Automatic* daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. Class of play as defined by ANSI/IES RP-6.

Table 9.5.2.1-1 Space-by-Space Lighting Power Density Allowances and Minimum Control Requirements Using Either Method (SI)

Informative Note: This table covers common *space* types typically found in multiple *building* types. Table 9.5.2.1-2 covers *building*-specific *space* types typically found in a single *building* type.

Common Space Types^a	LPD, W/m²	RCR	Common Space Types^a	LPD, W/m²	RCR
Atrium			Loading Dock, Interior	8.8	6
<6.1 m in height	3.1	NA	Lobby		
≥6.1 m and ≤12.2 m in height	4.0	NA	Elevator	6.0	6
>12.2 m in height	5.3	11	Motion picture theater	1.9	4
Audience Seating Area			Performing arts theater	12.2	6
Auditorium	6.0	6	All other lobbies	8.0	4
Gymnasium	2.0	6	Locker Room	4.3	6
Motion picture theater	2.2	4	Lounge/Breakroom		
Performing arts theater	10.4	8	Wellness room	6.2	6
Sports arena	2.9	4	All other lounges/breakrooms	5.4	4
All other audience seating areas	2.5	4	Office		
Banking Activity Area	5.7	6	Office ≤13.9 m ²	7.4	8
Classroom/Lecture Hall/Training Room			Office >13.9 and ≤27.9 m ²	6.7	8
Shop classroom	11.8	6	Offices >27.9 m ²	5.6	4
All other classrooms/lecture halls/training rooms	7.3	4	Parking Garage		
Computer Room	7.5	4	Daylight transition zone	8.5	4
Conference/Meeting/Multipurpose Rooms	8.9	6	All other parking and drive areas	0.9	4
Control/Editing Room or Booth	7.0	6	Pharmacy Area	16.0	6
Copy/Print Room	5.6	6	Restroom	7.9	8
Corridor	4.6	width <2.4 m	Sales Area	8.5	6
Courtroom	10.3	6	(For accent lighting, see Section 9.5.2.2[b].)		
Dining Areas			Seating Area, General	2.0	4
Bar/lounge or fine dining	7.4	4	Security Screening		
Fast-food or cafeteria dining	3.8	4	Airport/bus/ship/train/transportation screening	9.5	6
Casual dining	5.4	4	Airport/bus/ship/train/transportation screening queue	5.7	6
All other dining areas	4.3	4	General security screening	6.5	6
Electrical/Mechanical Room	7.2	6	Stairway^b		
Emergency Vehicle Garage	5.3	4	Stairwell	4.7	10
Equipment Room	0.69	6	Storage Room		
Food Preparation Area	10.0	6	<4.6 m ²	4.9	9
Guest Room	3.8	6	≥4.6 m ²	3.6	6
Laboratory			Vehicular Maintenance Area	6.0	4
In or as a classroom	10.8	6	Workshop (including workshop classrooms)	11.8	6
All other laboratories	12.7	6			
Laundry/Washing Area	5.2	4			

a. Where both a common *space* type and a *building*-specific *space* type are listed, the *building* specific *space* type shall apply (see Table 9.5.2.1-2 for *building*-specific *space* types).

b. The *space* containing the stairway shall determine the *LPD* and control requirements for the stairway.

Table 9.5.2.1-2 Space-by-Space Lighting Power Density Allowances and Minimum Control Requirements Using Either Method (SI)

Informative Note: This table covers *building-specific space* types typically found in a single *building* type. Table 9.5.2.1-1 covers common *space* types typically found in multiple *building* types.

Building-Specific Space Types^a	LPD, W/m²	RCR	Building-Specific Space Types^a	LPD, W/m²	RCR
Casino—Gaming Area			Manufacturing Facility		
Betting/sportsbook/keno/bingo area	8.6	5	Detailed manufacturing area	7.7	4
High-limit game area	17.4	4	Extra-high bay area (>15.2 m floor-to-ceiling height)	13.7	8
Slot machine/digital gaming area	5.7	5	High bay area (7.6 to 15.2 m floor-to-ceiling height)	12.4	6
Table games area	7.6	5	Low bay area (<7.6 m floor-to-ceiling height)	8.7	3
Convention Center—Exhibit Space			Museum		
Correctional Facilities			General exhibition area		
Audience seating area	5.7	4	Restoration area	12.6	4
Classroom/lecture hall/training room	7.6	4	Performing Arts Theater—Dressing Room		
Confinement cells	6.3	6	Post Office—Sorting Area		
Dining area	3.6	6	Religious Facility		
Dormitory—Living Quarters			Audience seating area		
Facility for the Visually Impaired			Fellowship hall		
Chapel (used primarily by residents)	6.7	4	Worship/pulpit/choir area	6.9	4
Corridor (used primarily by residents)	6.4	width <2.4 m	Retail Facilities		
Dining (used primarily by residents)	11.6	4	Dressing/fitting room		
Lobby	13.7	4	Hair care		
Recreation room/common living room (used primarily by residents)	11.5	6	Mall concourse		
Restroom (used primarily by residents)	9.7	8	Massage		
Fire Station—Sleeping Quarters			Nail care		
Gymnasium/Fitness Center			Sports Arena—Playing Area^c		
Exercise area	8.4	4	Class I facility		
Playing area	8.4	4	Class II facility		
Health Care Facility			Class III facility		
Control room (MRI/CT/radiology/PET)	7.8	10	Class IV facility		
Exam/treatment room	13.5	8	Natatorium^c		
Hospital corridor	6.4	width <2.4 m	Class I facility		
Imaging room	9.5	6	Class II facility		
Lounge	8.1	6	Class III facility		
Medical supply room	5.6	6	Class IV facility		
Nursery	9.1	6	Transportation Facility		
Nurse's station	10.0	6	Airport hanger		
Operating room	21.4	6	Baggage/carousel area		
Patient room	7.8	6	Concourse		
Physical therapy room	8.8	6	Passenger loading area		
Recovery room	12.1	6	Ticket counter		
Telemedicine	12.0	8	Warehouse—Storage Area		
Library			Medium-to-bulky, palletized items		
Reading area	8.6	4	Smaller items, picking areas		
Stacks	12.4	4			

a. Where both a common *space* type and a *building specific space* type are listed, the *building specific space* type shall apply (see Table 9.5.2.1-1 for common *space* types).

b. Automatic daylight responsive controls are mandatory only if the *space* meets the requirements of the specified sections.

c. Class of play as defined by ANSI/IES RP-6.

Modify Table 9.5.2.2 as shown (I-P and SI).

Table 9.5.2.2 Additional Lighting Power (I-P)

Section	Description	Additional Lighting Power	Required Controls
9.5.2.2(a)	Decorative	0.70 W/ft ²	Section 9.4.1.1(j)
9.5.2.2(b)	Retail sales	750 W + (Retail Area 1 × 0.40 W/ft ²) + (Retail Area 2 × 0.40 W/ft ²) + (Retail Area 3 × 0.70 W/ft ²) + (Retail Area 4 × 1.00 W/ft ²)	Section 9.4.1.1(j)
9.5.2.2(c)	Video conferencing	0.50 W/ft ²	See Tables 9.5.2.1-1 9.4.1-1 and 9.5.2.1-2 9.4.1-1 space types for required controls.

Notes:

Retail Area 1 = the *floor* area for all products not listed in Retail Areas 2, 3, or 4
 Retail Area 2 = the *floor* area used for the sale of vehicles, sporting goods, and small electronics
 Retail Area 3 = the *floor* area used for the sale of furniture, clothing, cosmetics, and artwork
 Retail Area 4 = the *floor* area used for the sale of jewelry, crystal, and china

Table 9.5.2.2 Additional Lighting Power (SI)

Section	Description	Additional Lighting Power	Required Controls
9.5.2.2(a)	Decorative	7.53 W/m ²	Section 9.4.1.1(j)
9.5.2.2(b)	Retail sales	750 W + (Retail Area 1 × 4.30 W/ m ²) + (Retail Area 2 × 4.30 W/m ²) + (Retail Area 3 × 7.53 W/m ²) + (Retail Area 4 × 10.76 W/m ²)	Section 9.4.1.1(j)
9.5.2.2(c)	Video conferencing	5.38 W/m ²	See Tables 9.5.2.1-1 9.4.1-1 and 9.5.2.1-2 9.4.1-1 space types for required controls.

Notes:

Retail Area 1 = the *floor* area for all products not listed in Retail Areas 2, 3, or 4
 Retail Area 2 = the *floor* area used for the sale of vehicles, sporting goods, and small electronics
 Retail Area 3 = the *floor* area used for the sale of furniture, clothing, cosmetics, and artwork
 Retail Area 4 = the *floor* area used for the sale of jewelry, crystal, and china

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ASHRAE's short-range goal is to ensure that the systems and components within its scope do not impact the indoor and outdoor environment to a greater extent than specified by the Standards and Guidelines as established by itself and other responsible bodies.

As an ongoing goal, ASHRAE will, through its Standards Committee and extensive Technical Committee structure, continue to generate up-to-date Standards and Guidelines where appropriate and adopt, recommend, and promote those new and revised Standards developed by other responsible organizations.

Through its *Handbook*, appropriate chapters will contain up-to-date Standards and design considerations as the material is systematically revised.

ASHRAE will take the lead with respect to dissemination of environmental information of its primary interest and will seek out and disseminate information from other responsible organizations that is pertinent, as guides to updating Standards and Guidelines.

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ASHRAE's primary concern for environmental impact will be at the site where equipment within ASHRAE's scope operates. However, energy source selection and the possible environmental impact due to the energy source and energy transportation will be considered where possible. Recommendations concerning energy source selection should be made by its members.

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